

CSD101: Introduction to computing and programming (ICP)

# Multi-dimensional arrays

- We used arrays to represent sequences. But arrays are a very general way to store multi-dimensional data. In particular 2D arrays are very useful in practice.
- 2D or two dimensional data is so common in applications that we have full packages to support them - for example spreadsheets.
- Just as 1D arrays represented sequences or vectors 2D arrays represent mathematical objects called matrices.
- A matrix is a mathematical object that can be visualized as a 2D table of values - typically floating point numbers - and is naturally represented by a 2D array.

# Example of a matrix and its array representation I

- An  $m \times n$  matrix (or array) has  $m$  rows and  $n$  columns. An example  $3 \times 4$  matrix  $A$  is shown below:

$$A = \begin{bmatrix} 3.1 & 2.8 & 7.5 & 4.2 \\ 2.2 & 1.7 & 4.8 & 5.9 \\ 9.0 & 8.4 & 6.3 & 5.5 \end{bmatrix}$$

- The corresponding array representation in **C** is:

```
float a[3][4]={ {3.1,2.8,7.5,4.2},{2.2,1.7,4.8,5.9},{9.0,8.4,6.3,5.5}}
```

## Example of a matrix and its array representation II

- Elements in matrices and arrays are referred to by row, column indices. For example, the value 4.8 can be accessed by `a[1][2]` - remember indices start at 0 in **C**. The matrix notation will normally write it as a subscript  $A_{2,3}$  - matrix index count starts from 1 (by convention). Matrices are usually denoted by capital letters.
- Arrays are stored in row major form (i.e. row-wise). So, in passing arguments only the first argument can remain unspecified. The number of columns has to be specified.

# Matrix operations I

- As for other math objects we can define operations on matrices. Let  $A_{m \times n}$ ,  $B_{m \times n}$ ,  $C_{n \times p}$  be three matrices with the dimensions as shown and let  $\alpha \in \mathbb{R}$  be a scalar (i.e. real number). Each element in a matrix is denoted by the corresponding small case letter. So,  $a_{i,j}$  stands for the element in location  $(i,j)$  in matrix  $A$ .
- Multiplication by a scalar.  
 $\alpha \times A = [\alpha a_{i,j}]$ , for  $1 \leq i \leq m$ ,  $1 \leq j \leq n$ . That is every element of  $A$  is multiplied by  $\alpha$ .
- Addition, subtraction.  
 $A \pm B = [a_{i,j} \pm b_{i,j}]$ , for  $1 \leq i \leq m$ ,  $1 \leq j \leq n$ . The corresponding elements are added or subtracted to get the result. Note  $A$ ,  $B$  must be compatible (i.e. have the same dimensions).

## Matrix operations II - multiplication

- Multiplication.  $C_{m \times p} = A_{m \times n} \times B_{n \times p}$ . The element  $c_{i,j} = \sum_{k=1}^n (a_{i,k} \times b_{k,j})$ . The product element is obtained by multiplying the  $i^{th}$  row of  $A$  with the  $j^{th}$  column of  $B$  and adding the corresponding products. So, the multiplicands  $A$  and  $B$  must be compatible for multiplication to be possible - that is - number of columns in  $A$  must equal number of rows in  $B$ .

## Matrix operations III: transpose I

- Transpose of an  $m \times n$  matrix  $A$  is the  $n \times m$  matrix  $A^T$  which has the rows and columns of  $A$  inter changed. For example, if  $A$  is:

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix}$$

then  $A^T$  is given by (the element references are to  $A$ ):

$$A^T = \begin{bmatrix} a_{11} & a_{21} \\ a_{12} & a_{22} \\ a_{13} & a_{23} \end{bmatrix}$$

# Determinant of a matrix I

- The **determinant** of an  $n \times n$  square matrix  $A$ , denoted  $\det(A)$  is a scalar value computed from the entries of the matrix. The determinant describes some properties of the linear transformation represented by the matrix  $A$ .
- The determinant of  $A$  can be calculated by an inductive calculation as follows called the Laplace expansion.
  - 1 If  $A$  is a  $1 \times 1$  matrix - that is just a value  $a$  - then  $\det(A) = a$ .
  - 2 If  $A$  is a 2D matrix

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

then  $\det(A) = a \times d - b \times c$ .



# Determinant of a matrix II

3 If  $A$  is an  $n \times n$  matrix then:

$\det(A) = \sum_{j=1..n} a_{1j} C_{1j}$  where  $C_{ij}$  is  $(ij)$  **cofactor** of  $A$ .

Cofactor  $C_{ij} = (-1)^{i+j} M_{ij}$ , where  $M_{ij}$  is called the  $(ij)$  **minor** of  $A$  and is defined as  $M_{ij} = \det(A')$  where  $A'$  is obtained from  $A$  by deleting the  $i^{th}$  row and  $j^{th}$  column from  $A$  giving an  $(n-1) \times (n-1)$  matrix.

- Using the above inductive definition we can recursively compute  $\det(A)$ .
- An example. Let  $A$  be:

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

## Determinant of a matrix III

$$\begin{aligned} \det(A) &= a_{11}C_{11} + a_{12}C_{12} + a_{13}C_{13} \\ &= a_{11}M_{11} - a_{12}M_{12} + a_{13}M_{13} \\ &= a_{11}(a_{22}a_{33} - a_{23}a_{32}) - a_{12}(a_{21}a_{33} - a_{23}a_{31}) \\ &\quad + a_{13}(a_{21}a_{32} - a_{22}a_{31}) \end{aligned}$$

# Inverse of a matrix

- An **identity** matrix  $I_n$  is an  $n \times n$  square matrix where the right diagonal has only 1s and all the rest are 0s.
- The inverse of an  $n \times n$  matrix  $A$  written  $A^{-1}$  is defined by the equation:  $AA^{-1} = A^{-1}A = I_n$  provided  $\det(A) \neq 0$ . If  $\det(A) = 0$  then  $A$  is said to be **singular** and the inverse does not exist.
- A definition of  $A^{-1}$  is:

$$A^{-1} = \frac{1}{\det(A)} \text{Adjoint}(A)$$

where  $\text{Adjoint}(A = C^T)$ ,  $C$  is the cofactor matrix of  $A$  - that is each element  $a_{ij}$  is replaced by  $C_{ij}$  to obtain  $C$ .

- A calculation using the above formula is extremely inefficient.
- Gaussian elimination can be used to calculate  $\det(A)$  and  $A^{-1}$  efficiently.

# Gaussian elimination to solve a system of linear equations I

- A set of  $n$  linear equations in  $n$  unknowns  $x_1, x_2, \dots, x_n$  can be represented using an  $n \times n$  coefficient matrix  $A$  and  $n \times 1$  column vector  $B$  representing the right hand sides of the equations. For example, the system of  $n$  linear equations:

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

...

...

$$a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n = b_n$$

is represented by the  $n \times n$  matrix  $A = [a_{ij}]$ ,  $i, j = 1..n$  and the right handside by the  $n \times 1$  column vector  $B = [b_j]$ ,  $j = 1..n$ .

# Gaussian elimination to solve a system of linear equations II

- To solve the system of equations we do two steps i)  
elimination - converts  $A$  to an upper triangular matrix ii)  
backsubstitution which gives us the values for each unknown  
variable starting from  $x_n$  and moving to  $x_1$ .

# Row reduction

Row reduction is done using elementary row operations:

- Swap any two rows.
- Multiply a row by a non-zero constant.
- Add a scalar multiple of one row to another.
- After row reduction is complete the original coefficient matrix becomes an upper triangular matrix.
- This can be easily used to find the values of the unknowns by the process of back substitution.
- Each elementary row operation is actually equivalent to pre-multiplying matrix  $A$  by a specific matrix corresponding to the elementary row operation. That is at the heart of why it works.

# Example

Example:

$$\begin{array}{cccc}
 x_1 & x_2 & x_3 & \\
 2 & 1 & -1 & 8 \\
 -3 & -1 & 2 & -11 \\
 -2 & 1 & 2 & -3
 \end{array}
 \rightarrow
 \begin{array}{cccc}
 r_2 = r_2 + \frac{-a_{21}}{a_{11}} \times r_1, & r_3 = r_3 + \frac{-a_{31}}{a_{11}} r_1, & & \\
 2 & 1 & -1 & 8 \\
 0 & \frac{1}{2} & \frac{1}{2} & 1 \\
 -2 & 1 & 2 & -3
 \end{array}
 \rightarrow
 \begin{array}{cccc}
 2 & 1 & -1 & 8 \\
 0 & \frac{1}{2} & \frac{1}{2} & 1 \\
 0 & 2 & 1 & 5
 \end{array}$$

$$\begin{array}{cccc}
 r_3 = r_3 + \frac{-a_{32}}{a_{22}} \cdot r_2, & & & \\
 \rightarrow & 2 & 1 & -1 & 8 & \text{back substitute} \\
 & 0 & \frac{1}{2} & \frac{1}{2} & 1 & \xrightarrow{\hspace{1cm}} \\
 & 0 & 0 & -1 & 1
 \end{array}$$

$$\begin{aligned}
 x_3 &= -1 \\
 x_2 &= \left(1 - \frac{x_3}{2}\right) 2 = 3 \\
 x_1 &= \left(8 + x_3 - x_2\right) \frac{1}{2} \\
 &= 2
 \end{aligned}$$