

Shiv Nadar University
CSD101: Introduction to Computing and Programming
Midsem Exam

Max marks:75

9-10-2021

Time: 9.00-11.00am (Upload by 11.05am)

1. Answer all 4 questions.
2. For all program fragments assume that they are embedded in programs that compile and link without errors.
3. Please do not collaborate.
4. Please upload by 11.05am. Submissions later than this may be penalized.

1. (a) Consider the `while` loop below where `<condition>` is the condition in the `while` loop and `<statement>` is a simple or compound statement that forms the loop-body.

```
while (<condition>) {  
    <statement>  
}
```

Write two code fragments that use a) just the `for` loop and b) just the `do-while` loop that behave exactly like the given `while` loop.

Solution:

```
a) //initial and increment are blank  
for ( ;<condition>; ) {  
    <statement>  
}
```

```
b) if (<condition>)  
    do {  
        <statement>  
    } while <condition>;
```

No marks if any mistake in the fragments.

- (b) Consider the following code fragment that has a nested, compound `if-then-else` statement. Assume the function `charType(c)` is already defined and `c` has been initialized to a character.

```
int type=charType(c); //c is a char  
if (type==0) printf("Digit\n");  
else  
    if (type=1) printf("UC Alphabet\n");
```

```

else
    if (type==2) printf("LC Alphabet\n");
    else
        if (type==3) printf("Punctuation\n");
        else printf("Ctrl/non-printable\n");
exit(0);

```

Rewrite the above code fragment to use **switch** statement(s) (without any **if-then-else**) so that it works exactly like the code fragment above.

Solution:

```

switch (charType(c)) {
    case 0: {printf("Digit\n"); break;}
    case 1: {printf("UC Alphabet\n"); break;}
    case 2: {printf("LC Alphabet\n"); break;}
    case 3: {printf("Punctuation\n"); break;}
    default: {printf("Ctrl/non-printable\n");}
}
exit(0);

```

Another possibility:

```

int type=charType(c); //c is a char
switch (type) {
    <same as above>
}

```

1 mark less for each missing **break** or missing **case**.

[(3,4),6,=13]

2. (a) Suppose you had 16-bits to represent integer data. Then answer the following (give your values in decimal numbers or as expressions):

- i. What is the largest unsigned integer that can be represented?

Solution:

$$2^{16} - 1 = 65535$$

- ii. If one bit is reserved for the sign then what are the smallest and largest integers that can be represented?

Solution:

$$\text{smallest} = -2^{15} = -32768, \text{largest} = 2^{15} - 1 = 32767$$

- (b) The code fragment shown below converts n to its binary representation. So, for example, if $n = 12$ then it will convert it to 1100.

Fill in the missing parts indicated by ?1? to ?4? appropriately so that the code works correctly.

```

/*Converts n to its binary representation.*/
int bin=0, tens=1, n, tmp;
printf("Give n = ");
scanf("%d",&n);
tmp=n;
while (?1?) {
    bin=?2?;
    tens=?3?;
    n=?4?;
}
printf("Binary representation of %d is %d\n", tmp, bin);
exit(0);

```

Solution:

```

?1? n>0
?2? bin+tens*(n%2)
?3? tens*10
?4? n/2

```

(c) What will be the output of the program fragment in (b) if $n = 27$?

Solution:

Binary representation of 27 is 11011

[(1,2,2),(2,3,2,2),3=17]

3. Recall (from Quiz 1) that the prime factorization of a positive integer n yields a sequence of prime factors which when multiplied together give n . For example, if $n = 60$ then the sequence is: 2, 2, 3, 5. Assume function `factorize(int factors[], int n)` prime factorizes the integer n and stores the factors in the array `factors` starting at index 1. The length of the sequence is stored at index 0. If $n = 60$ then `factors` will contain the sequence: 4, 2, 2, 3, 5 stored from indices 0 to 4.

(a) Define a function: `void printFactors(int f[])` that takes as input the factors of a positive integer n created by `factorize(int factors[], int n)` and prints out the sequence of factors separated by a space with a new line at the end of the sequence.

Solution:

```

void printFactors(int f[]) {
    for (int i=1; i<=f[0]; i++) printf("%d ",f[i]);
    printf("\n");
    return;
}

```

One mark less if you don't print the space after %d. One mark less if you print n after %d or don't print the final n. One mark less if you start the for loop from 0 instead of 1. One mark less if the termination condition is <f[0] instead of <=f[0].

- (b) The code fragment given below finds the greatest common divisor (GCD) of two integers m , n by using the function `factorize` to prime factorize each integer. Fill in the missing parts labelled ?1? to ?6? suitably so that the program works correctly. Assume that the functions `factorize` and `printFactors` have been defined and are available.

```
int m, n, mi=1, ni=1, fm[50], fn[50], gcd=1;
/*m, n - the two integers whose gcd is to be calculated.
fm, fn - arrays storing result of factorizing m, n resp.
mi, ni - indices into fm, fn pointing to the first factor resp.
gcd - stores the gcd of m, n.
*/
scanf("%d%d",&m, &n);
factorize(m, fm);
printFactors(fm);
factorize(n, fn);
printFactors(fn);
while (?1?) {
    if (fm[mi]==fn[ni]) {?2?; ?3?; ?4?;}
    else
        if (fm[mi]<fn[ni]) ?5?;
        else ?6?;
}
printf("GCD of %d and %d is %d.\n", m,n,gcd);
exit(0);
```

Solution:

?1? `mi<=fm[0] && ni<=fn[0]`
 ?2? `gcd*=fm[mi]` or `gcd*=fn[ni]` or equivalent
 ?3? `mi++` or equivalent
 ?4? `ni++` or equivalent
 ?5? `mi++` or equivalent
 ?6? `ni++` or equivalent

Ordering of ?2?, ?3?, ?4? should be such that the index used in calculating gcd should not change before the gcd calculation. So, for example ?3? and ?4? can be interchanged.

- (c) What will be printed when the code in part (b) above is executed assuming the values read in are: $m = 128$ and $n = 60$.

Solution:

2 2 2 2 2 2 2

2 2 3 5

GCD of 128 and 60 is 4.

One mark less if the number of factors is also printed at the beginning. That is `f[0]` is also printed.

[5,(4,2,2,2,2,2),6=25]

4. (a) Recall that in C characters are encoded as unsigned integers. The program fragment below reads upto 30 printable characters and changes the case of every alphabetic character (i.e. A-Z, a-z) from upper case to lower case and vice versa. Remember the codes of A-Z (and a-z) are sequential. Some parts of the program are replaced by ?1? to ?8?. Fill in code for the replaced parts so that the program works correctly.

```
/*Reads a string of upto 30 printable characters and changes
the case of every alphabetic character from upper case to
lower case and vice versa.
*/
char str[?1?], c;
int i=0;
printf("Give the string (<=30 chars)=");
while ((c=getchar())!=?2? && i<30) str[?3?]=c;
str[?4?]='\0';
for (i=0; (c=str[i])!=?5?; i++)
    if (c>='A' && c<='Z') str[i]+=?6?;
    else
        if (?7?) str[i]+=?8?;
printf("%s\n",str);
exit(0);
```

Solution:

?1? 31

?2? '\n'

?3? i++

?4? i

?5? '\0'

?6? ('a'-'A') or equivalent

?7? (c>='a' && c<='z') or equivalent

?8? ('A'-'a') or equivalent

- (b) What will be printed out by the code fragment in part (a) if the input is:

"IsThisAStringOf25Chars?"?

Solution:

"iStHISasTRIngoF25cHARS?"

$[(2 \times 8), 4=20]$