Hypothesis testing

- Hypothesis tests are techniques for making rational decisions in the context of incomplete information or uncertainty.
- It gives methods to decide whether claims about the behavioural effect(s) of one (or more) independent variable(s) can be believed.
- A hypothesis or claim is a precise statement about some population parameter(s) - like mean, median, proportion, difference of means, difference of proportions etc.
- Examples:
 - Average height of the IITK population is 155cm.
 - The amount of caffeine in a cup of coffee (150ml) will reduce the time students sleep in a class by at least 10 mins.
- Typical hypotheses: $\mu = \mu_0$, $\mu_1 = \mu_2$, $\mu_1 = \mu_2 = \mu_3$, $\pi = 0.4$, $\pi_1 \pi_2 = 0$, $\rho_1 \rho_2 = 0$ etc.

Logic of hypothesis testing

- How can we say that the independent variable(s) had an effect and it was not a matter of chance (or other factors)?
- If the probability that it is by chance is extremely small then one would tend to believe that the independent variable had an effect.



What is extremely small is subjective. Typically, it is 5% or less or 1% or less. In behavioural studies the convention is 5%.

Null, alternate hypotheses I

- Every hypothesis testing problem has two competing hypotheses - the null hypothesis and the alternate hypothesis.
- The **null hypothesis** is the claim that there is no effect or difference. This is usually written *H*₀.
- The alternate hypothesis H_a (some write H₁) is the negation of the null hypothesis and is the hypothesis the experimenter wishes to establish.
- H_a is viable or is accepted if H_0 can be shown to be not viable or rejected.
- The way this is done is to show that the sample statistic value makes H₀ extremely unlikely.

Note that we avoid saying that H_a is true and H₀ is false. All that can be said is that H_a is highly probable and H₀ is extremely improbable.

- H_0 is usually a statement that some population parameter, θ has a specific value.
- The H_a is the opposite/ different from the null hypothesis. It can have four different forms. If H_0 is $\theta = \theta_0$:
 - $H_a \ \theta \neq \theta$. Two sided alternative. Non-directional.
 - H_a $\theta < \theta_0$. One sided alternative or left alternative.
 - $H_a \ \theta > \theta_0$. One sided alternative or right alternative.
 - *H_a* θ = θ₁., θ₁ ≠ θ₀. This is needed for calculating the **power** of the test.

- Assuming H₀ is true the probability that the value of the statistic is as extreme or more extreme than the value actually observed is called the **P** value of the test. Note that P is not the probability of H₀ itself.
- The significance level (symbolized by α) is a pre-chosen value/level such that if $P \leq \alpha$ we will reject H_0 .
- If P ≤ α the results (or H_a) is statistically significant at level α. Note the close resemblance of the P-value to the CI.

- To show that an effect exists (is highly probable) hypothesis testing works backwards:
 - a) First it assumes that the effect does not exist null hypothesis.
 - b) Before data collection the rules for deciding whether the data is consistent with the null hypothesis are frozen fix α .
 - c) If the data are not consistent with the null hypothesis ($P \le \alpha$) then our assumption that the effect does not exist (H_0) is rejected and therefore an effect (H_a) most probably exists.
- Not finding an effect is different from there is no effect.
- Also, finding an effect is different from the effect is important/ useful/ practical.

- Most often tests are two-sided. For example $\mu_1 = \mu_2$ or $\mu_1 \mu_2 = 0$. For $\alpha = 0.5$ the critical/ rejection region are two tails covering probability mass of 0.025 respectively assuming a z-test and the critical value is 1.96.
- If the same is one sided where the test is one-sided i.e. $\mu_1 - \mu_2 < 0$ or $\mu_1 - \mu_2 > 0$ then the probability mass of 0.05 is only on one side and the critical value becomes 1.635 - so easier to reject the H_0 .
- Many statisticians are wary of one sided tests since the effect in some sense is already known.

Statistical and practical significance

 A result may be statistically significant but practically unimportant or vice versa. An example:

Two diets are being tested for lowering cholesterol (mg/dl). $|\bar{X}_1 - \bar{X}_2| \ge 10$ have health effects. The table below shows some possible results. A -ve difference between *means* favours diet 1, +ve diet 2.

No.	$ar{X}_1 - ar{X}_2$	$\sigma_{d_{sd}}$	t	Р	<i>P</i> < 0.05?	95%CI	Pract. imp.
1	2	0.5	4	< 0.0001	Y	(1,3)	?
2	30	5	6	< 0.0001	Y	(20,40)	?
3	30	14	2.1	0.032	Y	(2,58)	?
4	1	1	1	0.317	Ν	(-1,3)	?
5	2	30	0.1	0.947	N	(-58,62)	?
6	30	16	1.9	0.061	Ν	(-2,62)	?

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2	30	5	6	< 0.0001	Y	(20,40)	Υ
3	30	14	2.1	0.032	Y	(2,58)	?
4	1	1	1	0.317	Ν	(-1,3)	Ν
5	2	30	0.1	0.947	Ν	(-58,62)	?
6	30	16	1.9	0.061	N	(-2,62)	?

Type I, Type II errors

Two kinds of errors can arise a) A true null hypothesis is rejected and b) A false null hypothesis is not rejected. The table summarizes this:

	Actual state of H_0 .			
Stat. inference	H ₀ True	H_0 False		
Reject H_0 - False	Type I error	Correct		
Do not reject <i>H</i> 0 - True	Correct	Type II error		

- α the significance level gives the probability of type I error.
- Hyp. testing is focused on reducing α. Possibly, because of widespread use in the bio-medical domain.
- The type II error is symbolized by β .